# CBCS SCHEME

USN

18CS45

# Fourth Semester B.E. Degree Examination, Feb./Mar.2022 **Object Oriented Concepts**

Time: 3 hrs.

Max. Marks: 100

Note: Answer any FIVE full questions, choosing ONE full question from each module.

#### Module-1

(08 Marks) a. Explain the various features of OOC. (06 Marks) What is data abstraction? How it is implemented in c. With the example C++ program, explain Reference variables. (06 Marks)

- a. Explain function prototyping with example for function parameter passing. (06 Marks) b. Why Friend function is required, write a program to add two numbers using Friend (08 Marks)
  - c. What is static member of a class? Write a C++ program to count the number of objects (06 Marks) created.

- What is constructor? List the different types of constructors and explain the default (08 Marks) constructor with example.
  - b. Discuss the label break and continue with example. (05 Marks)
  - Explain the concepts of arrays in Java with examples of single Dimension and Two (07 Marks) Dimension arrays.

### OR

- (08 Marks) a. List and explain Java buzz words.
  - What is nested class? Explain how nested class can be defined as private of enclosing class (05 Marks) with example. (07 Marks)
  - c. List and explain different iteration.

### Module-3

- Compare and contrast method overloading and method overriding with examples. (08 Marks) What are the uses of Inheritance? Explain inheriting data members and method with a
  - What is exception? How Java supports exception handling mechanism give example. (06 Marks)

- (06 Marks) When constructors are called in the class hierarchy? (08 Marks) Explain garbage collector. (06 Marks)
  - Write a short notes on "Super keyword with example"

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## Module-4

- 7 a. Define package. What are the steps involved in creating user defined package with an example. (08 Marks)
  - b. Describe thread priority. How to assign and get the thread priority. (06 Marks)
  - c. Explain the following, with syntax and example:
    - (i) wait() (ii) notify() (iii) notifyAll(). (06 Marks)

### OR

- 8 a. Explain changing state of the thread. (08 Marks)
  - b. Explain synchronization using synchronized methods. (08 Marks)
  - c. Explain isAlive() and join() methods. (04 Marks)

# Module-5

- 9 a. Explain any 8 event listener inter-faces with syntax.

  b. Explain different methods of applet.

  (08 Marks)

  (06 Marks)
  - c. Explain the HTML applet with syntax and example. (06 Marks)

#### OR

- 10 a. Explain with syntax:
  - (i) JLabel
  - (ii) JTextField
  - (iii) JButton (iv) JCheckBox
  - (iv) JCheckBox (v) JComboBox
  - (v) JComboBox (10 Marks)
  - b. Explain a simple swing application with program. (10 Marks)